

A NEW HUMAN FINGERPRINT IDENTIFICATION APPROACH

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ABSTRACT: The paper presents a fingerprint classification system and its performance in an identification system. The classification scheme is based on fingerprint feature extraction, which involves encoding the singular points (Core and Delta) together with their relative positions and directions obtained from a binaries fingerprint image. Image analysis is carried in four stages, namely, segmentation, directional image estimation, singular-point extraction and feature encoding. A fuzzy-neural network classifier is used to implement the classification of input feature codes according to the well-known Henry system. Fingerprint images from NIST-4database were tested and, 98.5% classification accuracy was obtained for the five classes- problem.

Keywords: Human, Fingerprint, Fuzzy – neural, NIST - 4

1. INTRODUCTION

Fingerprint identification and verification are one of the most significant and reliable identification methods. It is virtually impossible that two people have the same fingerprint, (Probability 1 in $1.9E15$) [1]. In fingerprint identification and verification applications worldwide, a large volume of fingerprints are collected and stored for a wide range of applications, including forensics, civilian, commercial and law-enforcement applications. Automatic identification of humans based on fingerprints requires the input fingerprint to be matched with a large number of fingerprints in a database (for example, the FBI database contains approximately 70 million fingerprints). To reduce the search time and computational complexity, it is desirable to classify the database into accurate and consistent classes so that input fingerprint is matched only with a subset of the fingerprints in the database. The nature of each application will determine the degree of accuracy required. For example, a criminal investigation case may require higher degree match than access control case system. Many automatic fingerprint classification methods, such as method introduced in [3],[5] and [9]-[12], rely on point patterns in fingerprints, which form ridge endings and bifurcation unique to each person. Traditionally, activities to solve a pattern recognition task are twofold. First, a set of features has to be found describing the object(s) being classified. Second, after a set of features has been found, a classification mechanism is chosen and optimized. These two steps are highly interdependent, since the choice of features influences the conditions under which a classifier operates, and vice versa. With the advent of neural networks however, more and more problems are solved by simply feeding large amounts of 'raw data' (e.g. images, sound signals, stock market index ranges) to a neural network. This approach, however, is not feasible in fingerprint classifications, which are highly susceptible to noise and elastic distortions. Therefore, it is desirable to extract features from the images that are invariant to such distortions. During training the classification network learns the association and significance of features. An attempt has been made previously to study fuzzy logic and artificial neural network techniques in fingerprint identification [2]. It was shown that a trade-off exists between the trainability of simple networks and its understandability: the larger the network, the easier to train and the most reliable training results can obtain. The conclusion was that fuzzy-neural networks could be useful as adaptive filters in fingerprint classification tasks, but that great care has to be taken in choosing the network architecture and training algorithm. In this paper an implementation of a fuzzy-neural network for

fingerprint classification system is presented. The rest of this paper is organized as follows. In section 2 the proposed feature extraction algorithm is reported. Section 3 presents a brief discussion of fingerprint classification using a fuzzy-neural network (FNN) learning approach. Section 4 presents the results of FNN classification after training and testing. Finally section 5 draws some conclusions from the study.

2. FINGERPRINT FEATURE EXTRACTION (FFE)

The central problem in designing a fingerprint classification system is to determine what features, should be used and how categories are defined based on these features. There are, mainly two types of features that are useful for fingerprint recognition system: (i) local ridge and valley details (minutiae) which have different characteristics for different fingerprints, and (ii) global pattern configurations, which form special patterns of ridges and valleys in the central region of the fingerprint. The first type of features carries the information about the individuality of fingerprints and the second type of features carry information about the fingerprint class. Therefore, for fingerprint classification, the features derived from the global pattern configurations should be used. These features should be invariant to the translation and rotation of the input fingerprint images. Generally, global fingerprint features can be derived from the orientation field and the global ridge shape. The orientation field of a fingerprint consists of the ridge orientation tendency in local neighbourhoods and forms an abstraction of the local ridge structures. It has been shown that the orientation field is highly structured and can be roughly approximated by the core and delta models [13], which are known as singular points details. Therefore, singular points details (see Figure 3) and their relationships can be used to derive fingerprint categories. On the other hand, global ridge shape and directional field also provide important clues about the global pattern configuration of the fingerprint image. Many different algorithms for singular points extraction are known from the literature. Examples of these algorithms are, sliding neural networks [3], local energy of directional image processing [4], ratio of the sine of the fingerprint image into two adjacent regions [1], and singular point indexing [5]. However, these algorithms give somewhat unsatisfactory results; in particular the rate of accuracy is very low in most cases. Post-processing steps are necessary to interpret the output of the algorithms and to make the final decisions, resulting in missed and false singular points. In this paper, we show that a singular points verification stage based on re-examining the grayscale profile in a detected singular-points spatial neighbourhood of the image can improve the classification performance. Additionally, we show that a feature encoding stage which relies on the images estimated directional field can improve the classification performance.

A. Segmentation of Fingerprint Image

Segmentation of an image is used to pre-process appropriately; in order to remove noise from an image sample and it is often a key step in interpreting the image. Image segmentation is a process in which regions or features sharing similar characteristics are identified and grouped together. Image segmentation may use statistical classification, thresholding, edge detection, region detection, or any combination of these techniques [9, 11, 12]. The output of this segmentation step is usually a set of classified elements, such as regions or boundaries. Thresholding is the simplest way to perform segmentation, and it is used extensively in many image-processing applications. It is based on the notion that regions corresponding to different object types can be classified by using a range function applied to the intensity values of image pixels. The assumption is that different object types will have distinct frequency distributions and can be discriminated on the basis of the mean and standard deviation of each

distribution. Thus, given a two-dimensional image $I(x, y)$, we can define a simple threshold rule to classify different object types. Threshold of gray-level images to black and white is based on a two-stage process: General Threshold (GT) of the whole image in the first stage and Regional Average Thresholding (RAT) in the second stage. A hypothetical frequency distribution $f(I)$ of intensity values is used such that, low intensity values correspond to black while high intensity values correspond to white.

- **General Thresholding (GT)**

In the GT scheme, the process of binarising of the gray level image to a black and white image is carried out by looking at each pixel on the fingerprint image and deciding whether it should be converted into black (0) or white (255), i.e. converted to 0 and 1 values. The decision is made by comparing each numeric pixel of gray-level image with a fixed number called a threshold level to make the decision. If the pixel is less than the threshold level, the pixel value is set to zero; otherwise it is set to 255. The thresholding scheme can be expressed as follows in equation (1).

$$P(i, j) = \begin{cases} 255 & \text{if } I(i, j) < T \\ 0 & \text{if } I(i, j) \geq T \end{cases} \quad (1)$$

Where $I(i, j)$ indicate the original image, $P(i, j)$ indicates the output binary image, T is the threshold level, and $(i = 0, \dots, N, j = 0, \dots, M)$ represent the image size.

- **Regional Average Thresholding**

Applying GT to an image may cause some feature lose? This is because; the average gray level is not, usually, the same in different parts of the original image (e.g. background and foreground). This is particularly the case in fingerprint images, which are directly effected by different kinds of the skin affections or noise. Regional Average Thresholding (RAT) is a threshold scheme for fingerprint images, which has been proposed to overcome the problem of the GT. Thus, the original image may be partitioned into small regions, such as, 32×32 or 16×16 pixel windows. Thresholding is then carried out within each region, using the gray-level average of each window. The average Grey levels is calculated as shown in equation (2).

$$T = 1/N^2 \sum_{i=0}^N \sum_{j=0}^N I(i, j) \quad (2)$$

In this paper a 16×16 pixel window scans the image starting from the left most corner of the image. An average threshold level is calculated within each window and moved to next window. The process continues until the bottom right corner of the image. Since the average threshold levels are calculated regionally, more features are preserved in comparison with GT. This stage also eliminates the fields that contain no information, such as, the edges of the fingerprint images. In order to extract singular point we have proposed to calculate the directional field of an image. The directional field describes the local orientations of the ridge and valley structures in a fingerprint. In this paper, the directional field of a fingerprint image is computed in four sub-directions, as shown in Figure 2. Firstly, the image is partitioned into small blocks (we chose 5×5 blocks). Numeric gradients are computed for each sub-direction from the pixel intensities (equation 3). The dominant direction is then given by the sub-direction with the smallest numerical value. By sliding the 5×5 mask in Figure 2 over the threshold image P , we calculate the minimum sum of differences (sod) for the central pixel, c

(Figure 2). Each block is then represented by the gradient value of the dominant sub-direction:

$$V(c, c) = \min_d (\sum |P(c, c) - P(i, j)|) \quad (3)$$

where, $P(i, j)$ are binary values, in a given direction, d .

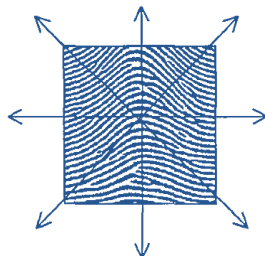


Fig.1: Direction computation in 4 main directions

4		3		2
1		c		1
2		3		4

Fig. 2: A 5X5 direction mask with its geometric orientations

The directional field of an image, V creates a $M/q \times N/q$ reduced-size image, which decreases the dimensionality of the input features and hence the complexity of the feature extraction algorithm. The logic behind the working of the directional field method is that a peak in the histogram of a directional image in a region indicates that there exists a clear ridge, because a ridgeline results in points of the same direction in the region. That is, if a clear ridge exists in a region, it expressly means it is foreground, which gives rise to a peak in the histogram. The limitation of this method is that in a perfect uniform region $P(c, c) = P(i_m, j_m)$, for m varying in any direction, thus equation (3) becomes undefined. However, the directional criterion is very good for low contrast and noisy images, besides giving good results for modest quality (clarity in ridges) of fingerprint images.

B. Singular Points Extraction

Singular points, namely the Delta and the Core, are manifest as discontinuities in the directional image. They are clearly visible in the fingerprint image in Figure 3. Delta point lies on a ridge at or in front of and nearest to the center of the divergence of the type lines. A Core point is the approximate center of the finger impression. Using the reduced-size directional image, we determine the candidate singular points, including their relative orientations and directions in the fingerprint image as follows:

A pixel, c (Figure 2) is a Delta point if:

$$16 \leq \sum_c P(x, y) \leq 20 \quad (4)$$

A pixel, c (Figure2) is a Core point if:

$$\sum_c P(x, y) \geq 21 \quad (5)$$

Otherwise, the point, c is undefined; where the pixel intensities $P(x, y)$ are summed around the pixel, c .



Fig. 3: Singular points on fingerprint

C. Feature Encoder

A feature encoder is applied for representing the vector of features extracted from fingerprints. This is a list of singular points with accompanying attribute values. The information we are interested includes:

1. Number of deltas, *DeltaNo*;
2. Number of cores, *CoreNo*;
3. Global directional field orientation, *ImageDirI*.
4. Core direction, *CoreDir*;
5. Relative Core-Delta position *DeltaPos*.

TABLE 1: TYPICAL FEATURES FOR DIFFERENT CLASSES

Type	Delta No.	Core No.	Image Dir	Core Dir	Delta Pos
A	0	0	1	0	0
T	1	1	3	3	1
W	2	2	3	2	4
R	1	1	4	4	2
L	1	1	2	2	3

Table-1 shows an example of typical feature vectors for different fingerprint classes, namely, Arch, Tended arch, Whorl, Right-loop, Left-loop (see Figure5) . Due to noise and errors in segmentation and feature extraction algorithms, it is generally the case that the actual feature vectors deviate significantly from the canonical case. For this reason classifiers that can cope

with such deviations are desirable. In this paper, it has been proposed to use a Fuzzy-neural classifier.

3. FINGERPRINT CLASSIFICATION USING FUZZY-NEURAL CLASSIFIER

Fuzzy-neural hybrid systems combine the advantages of fuzzy systems, which deal with explicit knowledge that can be explained and understood, and neural networks, which deal with implicit knowledge that can be acquired by learning [6]- [8]. In the fuzzy-neural network, the neural network part is primarily used for learning and classification and retrieval. The neural network part automatically generates fuzzy logic rules and membership functions during the training period. In addition even after training, the neural network keeps updating the membership functions and fuzzy logic rules as it learns more and more from its input signals. Fuzzy logic, on

the other hand, is used to infer and provide a crisp or defuzzified output where ambiguities exist in the input fuzzy parameters. In order to train the classifier, two data sets of feature codes were prepared. The first data set is used for training the network and the second for testing. Fuzzification of the operation of the classifier by generating membership functions around the typical values of feature codes, easily explained with linguistic terms.

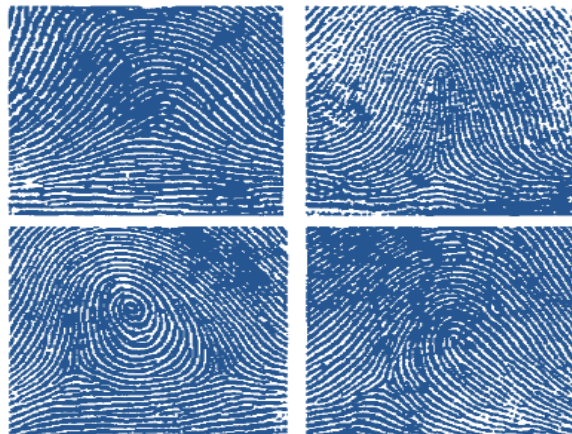


Fig. 4: Fingerprint classes -top left - Arch; top right Tented arch; bottom left - Whorl; bottom Right-loop

As an example we know that the CoreNo varies from 0 to 2. We could therefore form "fuzzy" CoreNo as none (0..1), small (1..2), and large (≥ 2). The overall network was constructed through an automatic network construction process, a feature of NeuFrameTM software [14]. Typical rules from the network are illustrated below:

1. IF DeltaNo is small AND CoreNo is small AND ImageDir is small AND CoreDir is **small** AND DeltaPos is right THEN L is equal(0.91) OR L is equal (0.09)
2. IF DeltaNo is medium AND CoreNo is **small** AND ImageDir is small AND CoreDir is AND DeltaPos is right THEN L is equal(0.91) OR L is equal (0.09)
3. IF DeltaNo is **small** AND CoreNo is medium AND ImageDir is **small** AND CoreDir is small AND DeltaPos is right THEN L is equal(0.91) OR L is equal (0.09).
4. IF DeltaNo is medium AND CoreNo is medium AND ImageDir is **small** AND CoreDir is small AND DeltaPos is right THEN L is equal (0.91) OR L is equal (0.09).

4. Experimental Results

Results of the performance of the classifier were obtained by querying the fuzzy-neural classifier using the test set, and comparing known class labels against the classifier outputs. The classifier was trained and tested on 4000 images in the NIST-4 database for the five-class problem. We note, therefore, that the overall network consists of five networks, each corresponding to the output classes, A,T,W,R,L. The results, presented in Table-II, were obtained after passing feature encoded vectors of the FFE algorithm. The result shows that the classification accuracy varies widely across the different classes. Initial investigations have indicated that this may be due to the generalization characteristic of neural networks, which causes mis-classification among fingerprints with similar features. It is suggested that this can be overcome using a different feature extraction scheme. Alternatively, the occurrence of mis-classification can be studied further and the confusion probabilities used in resolving the final output classes.

TABLE-II EXPERIMENTAL RESULTS FROM ANC

Class Type	Accuracy
A	85.4
T	95
W	98.2
R	96.4
Lz	84.0

5. CONCLUSIONS

The aim of this paper has been to present an implementation of a fingerprint classification problem using fuzzy-neural networks. Fingerprint classification provides an important mechanism for automatic fingerprint recognition systems. We have proposed a simple and flexible fingerprint classification algorithm, which classifies input fingerprints into five categories according to the number of the core and delta (singular points), and their relative (x, y) positions in an image. The classifier was tested on 4,000 images in the NIST-4 database. For the five-class problem, classification accuracy as high as 98.5% is achievable. By incorporating a rejection option, the classification accuracy can be increased further. The feature extraction algorithm demonstrates how, from directional fields of an image, accurate detection of the singular points and the orientations of those points can be obtained. While it is true that this method was not tested for all possible features of fingerprints, it has been shown to be effective in identifying singular-point in all cases tested.

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